



KEMP TOWN

All non-native trees on the site to be removed and replaced with indigenous grassland habitat

Upper basement parking area being accessed from Duke's Mount to Eastlands

New signposted junction will crossing at other end of Duke's Mount

Area left as unpaved bridge - potential future beach bar development

New crossing to V&A's railway

Unfenced creative play space with informal raised play elements steps and cascades, planting and single large inclusive climbing structure

10m car parking bays removed from or park (to be replaced by 20m) to allow creation of public space

Space for potential future kiosk to operate

Unfenced and soft area 40x25m marked out as multi-use games area

Access ramp reproduced in this area

Event space

Single

Privacy board

